**Functional Phrases**

These phrases may be utilized spontaneously, as well as when you see your child attempting to request something, reach for something, stop playing with a toy, when he wants to end a specific activity, or when eating. You want to set up communicative attempts with him; watch what he does and make all activities into a conversation/learning experience. Try to build upon what he is doing. For example: If you know that he needs help model the phrase “Help me.” If he wants another cookie, say “More cookie” or “Give me cookie.” If he stops playing with a toy, tries to walk away, or pushes away toy say “All done ball” or “Bye-bye ball.”

1. **Requesting**
   - “Give me (desired object/food)”
   - “Help me”

2. **Protesting**
   - “No more”
   - “No more (specific action/food/object)”

3. **Labeling**
   - Name items, toys, food in his environment that he is looking at or playing with

4. **Labeling action**
   - Utilize 2-word phrases to describe simple actions
   - For example: “Ball____” (in, up, out, down)
   - For example: “_____ ball/car” (push, roll, bounce)
   - This may also be used during other activities (“Johnny eat”)

4. **Recurrence**
   - “More (toy/action/food)”

5. **Disappearance**
   - When something is taken away or he or you are done playing with or eating something
     - “All done (specific item/action)”
     - “All gone (specific item)”
     - “Bye bye (specific item)”

6. **Turn-taking**
   - “My turn”
   - “Your turn”
   - “Mommy's turn”
   - “Johnny's turn”

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